

AL GANDY

Art Director • Motion Designer • Illustrator

SITE+REEL

www.algandy.com

EMAIL

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PHONE

425-314-4885

EXPERIENCE

Rockstar Games

Associate Director - Motion Graphics

10/2019 - Current

Pitchfork

Motion Designer/Animator

10/2017 - 10/2019

- Art directed, illustrated and animated editorial video essays and narrative video content
- Animated long-running regular Pitchfork TV video series such as 'Liner Notes' and 'Best of' lists

Rolling Stone

Motion Designer

09/2016 - 10/2017

- Developed and animated Rolling Stone video content on the main website and across social media platforms.
- Work output included explainer videos, character-focused animated shorts, graphics packages and post production for live action pieces.

HackerAgency

Motion Designer

06/2013 - 08/2016

- Developed video for television, targeted mobile video campaigns and RFPs for internal and external clients.
- Worked on motion graphics and live action projects through concepting, storyboarding, execution, editing and post.

Freelance

Motion Designer

06/2013 - Current

- Freelance motion graphics work include clients such as the Paul Allen Institute, Symantec, Amazon, Port of Seattle, Safeway and Nintendo.

CLIENTS

AT&T	Microsoft / Bing / Xbox	Hyatt	Port of Seattle
Uber	Highmark	Cricket Wireless	Paul Allen Institute for Brain / Cell Science
Amazon	Essence Health	Safeway	Syantec

SOFTWARE + SKILLS

After Effects	Cinema 4D	AME
Premiere	Audition	Sorenson Squeeze
Illustrator	Photoshop	Indesign

- Well versed in a variety of working video codecs and compression techniques.

EDUCATION

Western Washington University '13

Graphic Design, New Media Focus

Notable Courses: Motion graphics, video production, UX/UI design.